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Real-time fMRI for brain-computer interfacing

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Abstract

Brain-computer interfaces (BCIs) based on functional magnetic resonance imaging (fMRI) provide an important complement to other noninvasive BCIs. While fMRI has several disadvantages (being non-portable, methodologically challenging, costly, and noisy), it is the only method providing high spatial resolution whole-brain coverage of brain activation. These properties allow relating mental activities to specific brain regions and networks providing a transparent scheme for BCI users to encode information and for real-time fMRI BCI systems to decode the intents of the user. Various mental activities have been used successfully in fMRI BCIs so far that can be classified into the four categories: (a) higher-order cognitive tasks (e.g., mental calculation), (b) covert language-related tasks (e.g., mental speech and mental singing), (c) imagery tasks (motor, visual, auditory, tactile, and emotion imagery), and (d) selective attention tasks (visual, auditory, and tactile attention). While the ultimate spatial and temporal resolution of fMRI BCIs is limited by the physiologic properties of the hemodynamic response, technical and analytical advances will likely lead to substantially improved fMRI BCIs in the future using, for example, decoding of imagined letter shapes at 7 T as the basis for more “natural” communication BCIs.

USING fMRI TO MEASURE BRAIN ACTIVATION

Since its invention almost 30 years ago (Ogawa et al., 1990), functional magnetic resonance imaging (fMRI) has become one of the most widely used and, probably, publicly the most visible noninvasive technique to measure brain activation. fMRI has played a central role in the development of cognitive neuroscience, and several new fields, including social neuroscience, neuroeconomics, and genetic imaging. The strengths of this technique are its spatial resolution, the ability to reach deep subcortical structures, and whole-brain coverage, enabling the mapping of functionally connected networks and the extraction of information from activation patterns that are distributed across different brain regions. In the psychiatric domain, fMRI has made major contributions to the understanding of psychopathology,

and in neurology, fMRI it has become a central technique for mapping neuroplasticity, e.g., in recovery from stroke (Seitz, 2010) and for presurgical mapping in the context of tumor and epilepsy surgery.

Physiologic principles of fMRI

fMRI is currently the predominant method to study brain activation as it provides an (indirect) measure of neuronal activity with high spatial and good temporal resolution (Logothetis et al., 2001) following external or internal stimulation (e.g., mental task performance). Task-related increased neuronal activity causes a localized change in cerebral metabolic rate of oxygen (CMRO₂), cerebral blood flow (CBF), and cerebral blood volume (CBV). Consequently, the concentration ratio of oxygenated and deoxygenated hemoglobin changes. Because of the different magnetic properties of oxy- and deoxygenated

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hemoglobin (dia- and paramagnetic, respectively), the change in the concentration ratio gives rise to the measurable blood oxygenation level-dependent (BOLD) effect (Ogawa et al., 1990). The BOLD contrast, thus, reflects the combined effect of several physiologic changes, which are linked to neuronal activity through neurovascular coupling. After a short (e.g., 100-ms) event, the typically observed hemodynamic response function (HRF) is characterized by an initial dip, a rapid increase of the signal peaking around 4–8 s followed by a slower decrease, and, in most cases, an undershoot before returning to baseline. Fig. 21.1 shows a typical fMRI response to a longer event (10-s finger tapping). Due to the nature of the fMRI signal, the ultimate limit of both temporal and spatial resolution is imposed by the temporal (in the range of seconds) and spatial (in the range of hundreds of microns) resolution of the hemodynamic response. With standard 1.5- and 3-T scanners, fMRI signals are typically measured with a resolution of 1–3 mm in all three spatial dimensions and a temporal resolution of 1–3 s. With ultrahigh field fMRI scanners (7 T and higher) submillimeter spatial resolution is achievable allowing to separate signals from cortical layers and cortical columns (De Martino et al., 2015). While recent developments in MR physics such as simultaneous multislice MRI pulse sequences (also known as “multiband” sequences) allow *fast acquisition* of whole-brain fMRI datasets (Moeller et al., 2010), the hemodynamic delay in the robust BOLD-signal increase limits the use of fMRI BCIs aiming at fast response times. While the “elusive” initial dip (Uludag, 2010) would allow faster

detection of neuronal changes, it is unfortunately not robustly detectable, even after substantial (offline) averaging.

Measurement artifacts

Task-related fMRI measurements show increases of only about 1%–5% with respect to baseline signal levels and are mixed with physical and physiologic noise fluctuations that are roughly similar in size. Furthermore, most fMRI studies are performed using the BOLD sensitive GE-EPI MR pulse sequence because of its speed, but it has the disadvantage that images suffer from signal dropouts and geometric distortions, especially in brain regions close to air and liquor (so-called susceptibility artifacts). These artifacts can be reduced substantially by using optimized EPI sequence parameters (Weiskopf et al., 2006) and parallel imaging techniques. The quality of fMRI data is especially hampered in the presence of substantial head movements. In case of substantial head motion, datasets may become even unusable, either completely or in part. If head movements are small (in the range of a few millimeters of translation/degrees of rotation), three-dimensional (3D) motion correction is an important step to improve data quality for subsequent data analysis. To further enhance signal quality, spatial smoothing may be optionally performed using, e.g., a Gaussian filter with a full-width-at-half-maximum (FWHM) of a few millimeters. Most offline preprocessing routines, including 3D motion correction, removal of signal drifts and spatial smoothing,

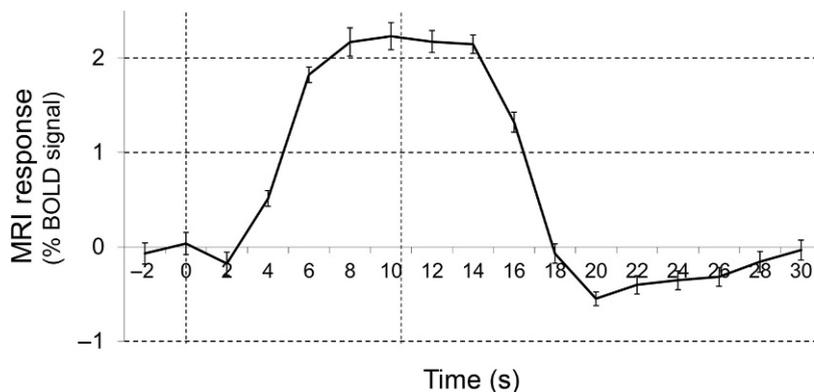


Fig. 21.1. Time course of the hemodynamic response as measured with fMRI. The figure demonstrates the time course of the BOLD-signal change in the left-hemispheric primary motor cortex (M1) of an individual participant performing sequential right-hand finger tapping for 10s (interval between vertical dashed lines) with 20-s resting periods in between. At first (after 2 s), an “initial dip” is observable resulting from the short transient decrease of the oxygenation level in the small vessels immediately following the onset of neuronal activity. Then, the signal intensity strongly increases (“overcompensation,” positive BOLD response), reaching its peak about 10 s following task onset. After 14 s (4 s after cessation of task performance), the signal begins to rapidly decay eventually falling below the initial baseline level (“undershoot”). Finally, the fMRI signal slowly returns to baseline reaching it 30s after the original task onset. Remarks: data shown are event-related averages across 10 trials performed at a magnetic field strength of 3 T; error bars indicate variance (\pm s.e.m.).

are also employed in real-time analyses to increase the fMRI signal-to-noise ratio (SNR). For BCI applications, these preprocessing routines need to be implemented efficiently so that they can be employed as part of a real-time data analysis pipeline. Removal of linear and nonlinear trends is typically not performed as a preprocessing step during real-time processing but are incorporated in the statistical (whole-brain and/or regional) analysis using low-frequency drift predictors in the design matrix of an incrementally estimated general linear model (GLM).

SUITABILITY OF fMRI AS FUNCTIONAL-NEUROIMAGING METHODS IN BRAIN-COMPUTER INTERFACING

Desired aspects of functional-neuroimaging methods in the context of BCIs

Naturally, any BCI constitutes a complex and technically challenging system. Still, a general goal of BCI design and development is to create BCI systems that are highly robust, safe, user-friendly, and cost-effective. Fulfilling these requirements will increase the chance that a particular BCI system will be in the end applied to daily-life situations (if necessary) and will be accessible to a wide range of users. In the following section, we evaluate the mentioned requirements with respect to fMRI.

Evaluation of fMRI as BCI Method

ROBUSTNESS

A BCI system is robust if high single-trial decoding accuracies can be reached. In principle, this can be achieved with fMRI due to the relatively high single-trial reliability, high signal-to-noise ratio, and high spatial resolution of the BOLD signal (Sorger et al., 2009, 2012). Moreover, up to 100% of the brain can be simultaneously measured with fMRI (large brain coverage). Still, several (common) artifacts might hamper signal quality (e.g., head motion and susceptibility artifacts) reducing decoding accuracy. Another drawback of fMRI is its relatively low temporal resolution considerably limiting the information-transfer rate, which reaches currently ~ 5 bits/min (Sorger et al., 2012), while with EEG-based communication BCIs information transfer rates (ITRs) up to ~ 80 bits/min can be achieved when exploiting stimulus evoked responses (Birbaumer et al., 2008).

FLEXIBILITY

MRI scanners lack portability and are normally located in research institutions and clinical environments. Thus, application in daily-life situations is impossible. However, we think that fMRI-based BCIs have considerable flexibility when it comes to individualization. The numerous possibilities to intentionally modulate hemodynamic

responses (see Section “Information encoding in fMRI-based BCIs”) come along with a high potential for individualization when designing fMRI-based BCIs.

SAFETY

fMRI is noninvasive and the technique itself is generally considered safe. However, ferromagnetic objects, which erroneously get into the scanner room, constitute a potential cause of danger. For the same reasons, people are not allowed to have paramagnetic parts in or on their body. Therefore, fMRI participants and researchers operating MRI scanners have to be carefully screened for metal before entering the scanner room.

USER FRIENDLINESS

User friendliness is a very important BCI requirement. Mostly, two kinds of people are involved in the BCI process. First, the actual BCI user, i.e., the person who is part of the BCI system and wants to employ the BCI system to motor/independently interact with the environment or to monitor/intentionally change their own brain activation. Another person potentially involved is the BCI operator, mostly an expert (neuroscientist, computer scientist, technical engineer etc.) who supports the BCI user in employing the system. In an ideal situation, a BCI operator would not be necessary. However, this is so far only possible for extremely basic BCIs. Obviously, an fMRI-based BCI requires at least one very skilled BCI operator who has to simultaneously control at least three personal computers (PCs) (scanner console, stimulation PC, and real-time data analysis PC, see Fig. 21.2). On the side of the BCI user, there are several facts that limit user friendliness of fMRI-based BCIs. The BCI user is in an extremely unnatural situation: Due to the specific methodology, the user is located in a separate scanner room isolated from other people. This seriously hampers interaction between BCI users and operators. Moreover, the BCI user must remain in a lying position in a tight bore and movements must be avoided to assure sufficient data quality, which makes the method mostly unsuitable for claustrophobics. Also, the unavoidable scanner noise constitutes a considerable additional burden. Finally, some people, especially when exposed to ultra-high magnetic fields, experience unpleasant side effects (e.g., vertigo, phosphenes) (Rauschenberg et al., 2014).

To summarize, the user friendliness of fMRI-based BCIs is rather limited. Maybe one advantage of the fMRI-BCI method in this context is its relatively short preparation time compared to other functional neuroimaging methods because there is no necessity for time-consuming placement of electrodes (electroencephalography; EEG) or optodes (functional near-infrared spectroscopy; fNIRS).

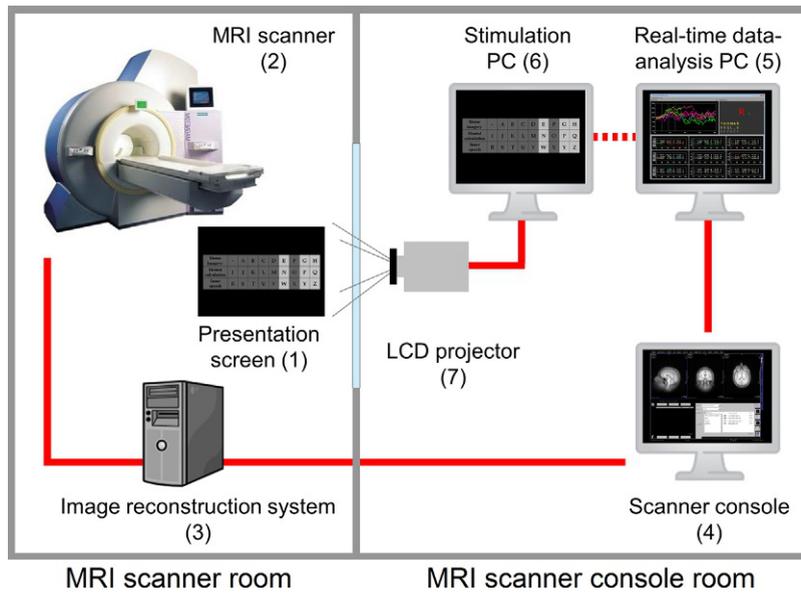


Fig. 21.2. Technical setup and data flow in a real time-fMRI letter-spelling experiment. This figure illustrates the components of the technical setup and the different stages of the data flow during an fMRI-based letter-spelling experiment. A participant is visually guided via a presentation screen (1) to encode letters while functional images are being acquired (2). Immediately after, the images are reconstructed in real time (3) and sent to the scanner console's hard disk (4). The PC performing real-time data analysis (5) has instantaneous access to the reconstructed images and the letter-decoding software immediately decodes the encoded letter. In case the participant is provided with information about the decoded letter (not shown), the real-time data-analysis PC (5) is connected to the stimulation PC (6) (dashed red line) and transfers its output (information about the decoded letter) to the stimulation PC. A custom-developed presentation program generates the visual stimulus containing the information about the decoded letter that is presented via the projector (7) on the presentation screen (1). Abbreviations: *LCD*, liquid crystal display; *MRI*, magnetic resonance imaging; *PC*, personal computer.

COSTS

fMRI is costly when compared to other noninvasive BCIs (EEG, fNIRS). Measurements are associated with high acquisition and maintenance costs as well as with considerable personnel expenses, the latter due to the high level of expertise needed to control an MRI scanner. While it is true that MRI scanners constitute standard medical equipment and are thus used frequently, the use of fMRI as BCI technique will be limited for the aforementioned reasons.

METHODOLOGY OF fMRI-BASED BRAIN-COMPUTER INTERFACING

General aspects of information encoding and decoding in brain-computer interfacing

In a BCI setup, the BCI user (e.g., a “locked-in” patient) communicates a particular intention or message, for example, the answer “yes” or “no,” not via an overt behavior (speech, gesture etc.) but through a brain signal. The brain signal is, so to speak, the “carrier” of the information from the inner to the outside world. How can this be achieved?

It would be most convenient, of course, if we could simply use the neural activities (and the resulting brain signals) that are associated with just thinking “yes” or “no.” Theoretically, this could be possible as the brain activity that is evoked by thinking “yes” must be at some level different compared to the brain activity caused by thinking “no.” However, such activity differences are in all likelihood small and the functional-neuroimaging methods that are available at present are not suited to measure these small differences. As this “direct” information-encoding approach is not feasible, an alternative one has to be employed. Research has shown that people can intentionally and effectively generate differentiable brain activity/brain signals by performing different mental activities. This is exploited in the “indirect” information-encoding approach in which the naturally occurring brain activity is not used but “deputy” brain activity is used. This approach requires implementing a specific translation code shared by the BCI user for encoding and the BCI system for decoding. For example, to encode the answers to a binary (e.g., yes/no) question, the BCI user could, e.g., mentally recite a poem (for encoding “yes”) or to imagine to spatially navigate through a house (for encoding “no”).

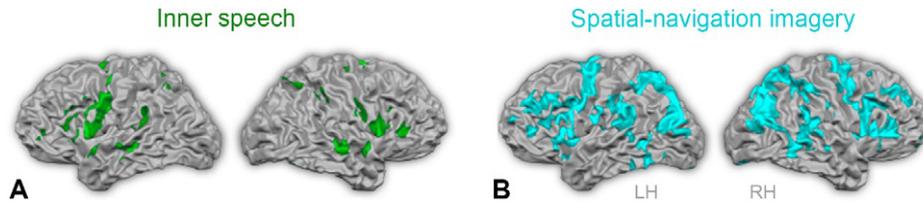


Fig. 21.3. fMRI-activation patterns evoked by two different mental activities. The figure demonstrates the different fMRI-activation patterns evoked by performing (A) inner speech (e.g., mentally reciting a poem) and (B) spatial-navigation imagery (e.g., imagining the three-dimensional scenes while mentally walking through a house). While the activation patterns exhibit some degree of spatial overlap (e.g., within left premotor cortex), most regions are specifically involved in only one of the two mental activities. Abbreviations: *LH*, left hemisphere; *RH*, right hemisphere.

These two mental activities evoke clearly different brain-activity patterns (easily observable when looking at resulting fMRI-activation maps; see Fig. 21.3). The two brain-activity patterns can be obtained in form of the resulting (electric or vascular) brain signals that are measured by either a neuroelectric or a hemodynamic functional-neuroimaging method.

But which indirect information-encoding approach is best-suited for functional-neuroimaging BCIs? There is no clear answer to this question as there are many aspects that have to be considered to answer it. What is important to keep in mind in the current context is that the specific mental activity performed by the BCI user must be reflected to some degree in the brain signal and the functional-neuroimaging method must be sensitive enough to detect this specific brain-signal aspect. This consequently means that for each functional-neuroimaging method specific encoding strategies have to be developed to make the most of the advantages that each method entails.

In Section “[Information encoding in fMRI-based BCIs](#),” we introduce mental activities and additional information-encoding strategies which are promising in the hemodynamic BCI context or have even already proven to be successful. Thereafter, in Section “[Information decoding using real-time fMRI data analysis](#),” we give an overview of currently available real-time fMRI data analysis (decoding) methods for brain-computer interfacing.

Information encoding in fMRI-based BCIs

As mentioned before, one important aspect when developing any BCI is to enable the BCI user to effectively and conveniently translate different intentions and messages (i.e., the to-be-transmitted information) into different mental states resulting in differentiable brain signals. So far, only indirect encoding procedures have been used in real-time fMRI-BCI setups in which the BCI user modulates (a combination of) spatial, temporal, or magnitudinal fMRI-signal features to encode an intention.

MODULATION OF SPATIAL fMRI-SIGNAL FEATURES

One approach to encode separate BCI commands is exploiting the spatial localization of brain functions. By intentionally performing different mental activities, different sets of brain regions get involved resulting in spatially distinct brain-activation patterns. fMRI is especially well suited to obtain these spatially different neural activation patterns as wide parts (up to 100%) of the brain can be measured simultaneously. Moreover, fMRI signals demonstrate a high spatial specificity (i.e., the location of the signal source can be well established). This approach has been tested in several fMRI experiments with healthy participants and nonresponsive patients. In a pioneering study (Yoo et al., 2004), healthy participants were asked to navigate through a two-dimensional (2D) virtual maze by performing a specific mental activity (eliciting a unique brain-activation pattern) for each of four movement directions (“right,” “left,” “up,” and “down”). In a later follow-up study, it was demonstrated that this procedure also enables sufficient control over 2D movements of a robotic arm (Lee et al., 2009b). It is important to note that the amount of mental activities that evoke fMRI brain-activation patterns being sufficiently different to be decoded with a high single-trial decoding accuracy (desired in the context of BCI communication and control) is limited to maybe a dozen patterns, at least when using MRI scanners with conventional (clinically available) field strengths (1.5 or 3 T). fMRI at ultra-high magnetic field strengths (7 or 9.4 T) allows for functional neuroimaging with considerably higher spatial resolution—thereby increasing the chance to differentiate between more similar (but still different) brain-activation patterns. For example, several 7-T fMRI studies have focused on subcategorical decoding of overt behavior (vs mental activities) such as different mouth movements (Bleichner et al., 2015) and hand gestures (Bleichner et al., 2016). So far, maximally six different mental activities were investigated in an individual study (Lee et al., 2009a). Generally, the mental activities that have been tested in the past can be classified into the following four categories: (a) higher-order

cognitive tasks (e.g., mental calculation (Yoo et al., 2004)), (b) covert language-related tasks (e.g., mental speech and mental singing), (c) imagery tasks (motor, visual, auditory, tactile, and emotion imagery), and (d) selective attention tasks (visual, auditory, and tactile attention). Table 21.1 gives an overview of mental activities investigated in the BCI context applying *online* or *offline* decoding.

Table 21.1

Overview of studies exploring and applying various mental activities for fMRI-based brain-computer interfacing

Reference	Mental activities investigated for fMRI-BCI use
Yoo et al. (2004)	Mental calculation Mental speech Right-hand motor imagery Left-hand motor imagery
Sorger et al. (2009)	Motor imagery (mental drawing) Mental calculation
Sorger et al. (2012)	Motor imagery (mental drawing) Mental calculation Mental speech Mental singing
Boly et al. (2007)	Visual imagery (spatial navigation) Visual imagery (face imagery) mental singing Motor imagery (tennis imagery)
Owen et al. (2006, 2007)	Visual imagery (spatial navigation)
Monti et al. (2010)	Motor imagery (tennis imagery)
Yoo et al. (2001)	Auditory imagery
Yoo et al. (2003)	Tactile imagery
Kaas et al. (2014)	
Lee et al. (2006)	Right-hand motor imagery Left-hand motor imagery Right-foot motor imagery Mental calculation Mental speech Visual imagery
Senden et al. (2019)	Visual imagery (four different letters)
Yoo et al. (2007)	Motor imagery
Lee et al. (2008)	Mental speech
LaConte (2011)	Emotion imagery (happy vs sad) Mental speech (English vs Mandarin) Motor imagery (left hand vs right hand)
Andersson et al. (2010, 2011)	Visuospatial attention
Sorger et al. (2014)	Somatosensory attention
Naci et al. (2013) and Naci and Owen (2013)	Auditory attention

MODULATION OF TEMPORAL fMRI-SIGNAL FEATURES

As a second approach to distinctly encode separate intentions of BCI users, researchers have investigated the possibility of systematically varying temporal BOLD-signal features, i.e., allocating specific encoding time intervals (within a general encoding period) to specific intentions (Sorger, 2010; Bardin et al., 2011; Sorger et al., 2012). This approach was based on the observation of the authors that the onsets, offsets, and (thereby) durations of single-trial fMRI responses evoked by various mental activities can be reliably detected even when looking at trial time course plots from regions/networks of interest.

MODULATION OF MAGNITUDINAL BOLD-SIGNAL FEATURES

As a third option, our research group explored the feasibility to encode separate intentions by reaching different fMRI-signal levels within a particular brain region. In an early real-time fMRI-neurofeedback hyperscanning study, magnitudinal BOLD-signal features were employed in such a way that two interacting participants could play “brain pong” controlling the vertical position of their rackets by modulating the level of regional brain activation (Goebel et al., 2004). Recently, this idea was investigated more systematically to answer the question how many different brain-activation levels could be reached with and without providing neurofeedback information about the current brain-activation level (Sorger, 2010; Krause et al., 2016; Zilverstand et al., 2017; Sorger et al., 2018). Interestingly, the ability to differentially modulate the BOLD-signal level was present even without providing neurofeedback when instructing participants carefully (i.e., providing appropriate modulation strategies). However, providing neurofeedback on the current brain-activation level further enhanced the gradual self-regulation performance (Sorger et al., 2018). Up to five different brain-activation levels (Sorger, 2010) could be differentiated. Note however, that this result was only obtained when averaging across a considerable number of trials. Trial averaging, of course, results in a considerably lower information transfer rate. However, the suggested approach might still constitute a valuable option for patients who do not have any other communication and control means left.

COMBINATORY MODULATION OF BOLD-SIGNAL FEATURES

A general goal of BCI development is to maximize the degrees of freedom for the BCI user to encode different intentions, i.e., to allow the BCI user to choose from as many as possible options. One necessity in this context is to enable the BCI user to voluntarily evoke just as many

differentiable mental states (and thereby distinct fMRI-activation patterns). However, as discussed earlier, it is very likely that only a few variations within the aforementioned BOLD signal-feature categories (spatial, temporal, and magnitudinal) are reliably differentiable in single (or few) trials. However, their combinatory use could constitute a possibility to either further increase the degrees of freedom in encoding different information units or to increase the differentiability of the evoked brain-activation patterns and thereby maximize decoding accuracies. The combinatory use of spatial and temporal BOLD-signal features was successfully tested in a multiple-choice paradigm obtaining a mean answer-decoding accuracy of 94.9% (theoretical chance level: 25.0%) (Sorger et al., 2009). This approach was further developed to allow for en- and decoding all letters of the English alphabet and the blank space enabling fMRI-based free-letter spelling achieving a mean letter-decoding accuracy of 82% (theoretical chance level: ca. 3.7%) (Sorger et al., 2012). Note however, that for encoding one individual multiple-choice answer or letter approximately 1 min was necessary.

Information decoding using real-time fMRI data analysis

As described above, a BCI based on volitional modulation of brain signals requires a specific translation code shared by the BCI user for encoding and the BCI system for decoding. Open source (Hinds et al., 2011; Koush et al., 2017) and commercial software (Turbo-BrainVoyager, Brain Innovation BV, Maastricht, The Netherlands) to decode the transmitted intention or message of the BCI user have been developed in the past analyzing regional or whole-brain activity in real-time.

REAL-TIME fMRI DATA ANALYSIS

To enable BCI applications, the measured fMRI data needs to be processed online during functional scanning. Data analysis should preferentially operate in real-time, i.e., the analysis for a newly measured time point (providing one functional volume composed of all measured slices) should be completed before the data of the next time point becomes available. Real-time processing (as opposed to near real-time fMRI), thus, restricts processing time to a maximum duration that is defined by the temporal interval between successive functional volumes, which typically assumes values between 1–3 s (volume time-to-repeat [TR]). While preprocessing and whole-brain statistical analyses typically process the data from moment to moment, specific BCI decoding calculations often operate on data in a small temporal window aggregating several data points for parameter estimation. The requirement for incremental analysis in limited time

windows contrasts with conventional fMRI analyses processing data offline, i.e., data analysis only starts after the fMRI scanning session has ended without specific restrictions in calculation time.

Data acquisition techniques and analysis software have improved considerably since the introduction of real-time fMRI (Cox et al., 1995). The first real-time fMRI setups provided limited processing capabilities, e.g., lacking motion correction or moment-to-moment statistical analysis. Recent real-time fMRI BCIs employ analysis pipelines that include almost all preprocessing (see Section “Using fMRI to measure brain activation”) and analysis steps used in conventional offline analysis as well as specialized routines for region-of-interest (ROI) time course extraction, multivoxel pattern analyses (MVPA), and visualization routines (Caria et al., 2012; Weiskopf, 2012). To guarantee constant (and fast) processing time, univariate statistical data analysis is usually performed recursively, i.e., estimated statistical parameters are updated by the information arriving with the next available functional volume instead of estimating them using the whole available time course from the first volume up to the volume of the current time point (Bagarinao et al., 2006). If the whole time course is used, calculation time of conventional algorithms (e.g., correlation analysis) increases with growing data sets bearing the risk of lagging behind the incoming data at some point. Instead, incremental algorithms provide constant calculation time per data point (volume) and enable real-time processing even for very long functional scans.

While correlation analysis was used in early real-time fMRI studies (Cox et al., 1995), full (incremental) GLM analyses are now performed (Goebel, 2001; Smyser et al., 2001; Bagarinao et al., 2003; Weiskopf et al., 2004; Hinds et al., 2011). While the design matrix for main experimental conditions may be built in advance for a planned experiment, sophisticated implementations support building the design matrix incrementally allowing to incorporate real-time imaging and behavioral data as it becomes available. This allows, e.g., that trials are assigned “on the fly” to specific experimental conditions with respect to trial-by-trial performance of the participant in the scanner. Incrementally built design matrices also allow incorporation of parameters obtained volume by volume from a 3D motion correction routine that may help to reduce residual motion artifacts. The real-time GLM design matrix may also contain confound predictors to model drifts in voxel time courses. Basic low-frequency drift removal can be achieved by adding a linear trend predictor; for nonlinear trends, discrete cosine transform (DCT) confound predictors may be incrementally added to the design matrix. Removing drifts is especially important for BCI studies to ensure

that increases or decreases of activity are caused by mental tasks and are not the result of unrelated signal drifts.

Note that the described (incremental) statistical analyses are usually operating at the single voxel level providing dynamic whole-brain statistical maps that integrate information of the whole voxel time course data from the start of the functional scan up to the currently processed volume. It is also possible to restrict the calculation of statistical values to a sliding window; depending on the specified size of the sliding window, obtained results reflect more dynamic changes (short sliding window) or more stable effects (large sliding window). While the calculation of whole-brain voxel-wise maps are not strictly necessary when one is interested in region-specific BCI effects (see below), whole-brain maps are very useful during functional scanning serving as a quality assurance tool allowing, e.g., to inspect activity in emotion, attention, and control networks indicating whether the participant is engaging in mental tasks.

DECODING BASED ON MULTIREGIONAL STATISTICAL ANALYSES

Depending on the encoding/decoding approach (e.g., mental task A for “yes,” mental task B for “no”) contributing signals are restricted to relevant regions/networks and time windows. Regions are usually determined in a separate localizer run where participants engage in the relevant mental tasks prior to the actual BCI runs. When contrasting a specific task to baseline or to other tasks, the voxels with supra-threshold activity form a task-specific ROI or functional network. While the specification of task-related ROIs can be automatized (Lühres et al., 2017), this step is often performed by an experienced experimenter. Relevant regions/networks underlying specific mental tasks can also be determined using a priori (atlas) knowledge but the use of functional localizer runs usually provides higher signal modulation values and lower noise fluctuations than when using anatomical ROIs since region selection is optimized to the brain and specific task of the participant. The time course data for decoding events are usually extracted from restricted temporal windows that start with a rest period to calculate an up-to-date baseline signal level followed by a subsequent active mental task period. The windowed analysis approach with a rest and mental task period of 10–30 s has the advantage that slow drifts have minimal impact on the BCI signal since all relevant time points are in close temporal proximity.

When decoding, to find which of multiple regions is most active, windowed time courses are used to calculate modulation estimates for each region separately using a single-trial GLM at the end of a BCI (i.e., mental-task) event. For the GLM, a specific trial-based design matrix

is created containing a predictor modeling the expected hemodynamic response shape when the participant is engaging in a mental task, i.e., the time course shape is an idealized version of the one shown in Fig. 21.1 adjusted to the duration of the pre- and postbaseline and the duration of task performance. Additional confound time courses can be added such as a linear drift predictor. The estimated β (or t) values of the task modulation predictor from each ROI are finally compared and the ROI with the largest modulation value is selected. The selected ROI thus provides a guess of the performed mental task and the associated intention of the BCI user can be retrieved based on the shared translation code. The described regional statistical decoding approach can be adjusted easily to incorporate temporal and magnitudinal features as described in Section “Information encoding in fMRI-based BCIs” increasing the number of intents that can be decoded from a single BCI trial.

DECODING BASED ON MULTIVOXEL PATTERN CLASSIFICATION

While used extensively for EEG BCIs, multivariate machine learning techniques are gaining increasing interest for real-time fMRI BCI applications (Laconte et al., 2007; LaConte, 2011). One reason for the popularity of MVPA is based on its potential to detect differences between neural correlates of mental states with higher sensitivity as conventional statistical analyses since distributed activity patterns may reflect activity modulations better than ROI-based statistical approaches (see Section “Decoding based on multiregional statistical analyses”). Volunteers achieved, e.g., successful control of emotion-related activation patterns using a real-time support vector machine (SVM) classifier (Sitaram et al., 2011). While multivoxel pattern classifiers can be used in restricted regions, the approach may be especially useful to identify complex and interacting activity patterns over the whole brain (Laconte et al., 2007).

In such a multivariate approach, data from many sources (e.g., voxels in fMRI, channels in fNIRS, and EEG) are jointly analyzed to decode (predict) specific mental states or representational content. After performing a training phase, the decoding/prediction phase requires little computational load and it is, thus, suitable for real-time BCI applications including the decoding of mental states. In real-time fMRI MVPA is typically based on the widely used SVM learning algorithm producing a very good generalization performance. The SVM classifier is trained on data from one or more completed runs of a real-time session learning to associate different brain patterns with corresponding mental tasks according to the employed encoding/decoding translation code. The learning phase allows flexible adjustment to a specific

brain by estimating weight values that differentiate patterns underlying two or more mental tasks performed by a participant. As opposed to EEG BCIs, it is important to note that only a few repetitions of mental task performance are usually necessary to successfully train a SVM classifier. After the training phase, online classification is turned on for BCI runs producing prediction values based on the estimated classifier weights that indicate to which class a generated distributed activity pattern belongs.

To obtain input patterns for different classes during training and testing, response values are estimated for each individual trial at each voxel (feature). Estimated single-trial responses across voxels then form the feature vectors used to train or test the classifier. An estimated trial response might be as simple as the activity level at a certain time point (e.g., at the time of the expected hemodynamic peak response) or the mean response of a few measurement points around the peak response relative to a prestimulus baseline. More robust estimates are obtained by integrating time points using single-trial GLM estimation (see earlier text). The estimated single-trial responses (β or t values) across voxels form multivariate patterns that can be used for training runs and for online classification at the end of a trial. An attractive property of MVPA is that the classifier is adaptive and thus able to adjust to the participants' (changing) brain patterns during long-term BCI usage.

OTHER MULTIVARIATE DECODING APPROACHES: ICA AND CONNECTIVITY

Besides univariate statistics and distributed pattern analyses, data-driven multivariate analysis tools may provide important complementary real-time information. As an example, windowed independent component analysis (ICA) has been introduced for real-time fMRI analysis (Esposito et al., 2003) allowing to detect and visualize dynamic activity changes in functional brain networks that occur at unpredictable moments during a real-time fMRI experiment. Real-time windowed ICA might thus allow BCIs that do not require strict temporal guidance (e.g., “on” vs “baseline” epochs).

Another possibility is to use functional or effective connectivity measures as signatures for BCI events instead of voxel or regional mean activation levels. Functional connectivity refers to undirected coupling strength between voxels or regions and is usually calculated using standard correlation measures. Effective connectivity attempts to estimate directed modulatory effects between nodes of a designed model (Koush et al., 2017). Different information content could be assigned to stronger or weaker coupling between brain regions instead of (only) the mean activation level of the involved regions. The online estimation of functional or effective connectivity

between two or more brain regions requires, however, that a sufficiently long sliding window is used to calculate robust “instantaneous” coupling strength values. In a recent offline study, it has been shown that time windows of about 20 time points are sufficient to calculate robust (partial) correlation coefficients (Zilverstand et al., 2014). This study showed (in the context of various uni- and bimanual motor tasks) that instantaneous functional correlations may indeed provide relevant and unique information, which is not captured equally well by standard activation-based measures, regarding ongoing brain processes. Since estimation of functional and especially effective connectivity measures requires larger temporal windows than activity and MVPA approaches, such BCIs will benefit from recent technical advances such as accelerated simultaneous multislice imaging sequences (see Sections “Using fMRI to measure brain activation” and “Conclusions and future methodological perspectives of real-time fMRI”).

CURRENT AND FUTURE REAL-TIME fMRI-BASED BCI APPLICATIONS

The possibility of real-time fMRI-based brain-computer interfacing enriches the current spectrum of BCI systems. Its direct application in the context of brain-based communication and control for paralyzed patients is limited to only a few exceptional situations due to the drawbacks mentioned above (see Section “Evaluation of fMRI as BCI method”), especially the nonportability and challenging methodology. However, its noninvasive, relatively fast-to-apply nature and the general availability of MRI scanners in clinical environments make it certainly a to-be-considered candidate for applying fMRI-based communication, e.g., in acute stages of the “locked-in” syndrome (LIS) when other communication means are not available yet or in patients who cannot control other (e.g., neuroelectric) BCI systems (Sorger et al., 2012). Moreover, fMRI-based BCIs can detect *online* “neural behavior” and therewith serve as a crucial diagnostic tool to assess preserved conscious awareness in nonresponsive patients or to monitor the progress of disease in patients suffering from a disorder of consciousness (Owen et al., 2006; Monti et al., 2010). Of course, the clinical use of the fMRI-based BCI approach is not suited for prolonged time periods. Finally, we would like to mention the enabling function of fMRI-based BCIs for the development of practically more applicable communication and control BCIs using portable fNIRS, a method that is also based on the hemodynamic brain response.

Another promising field of application for fMRI-based brain-computer interfacing is its use as a neurofeedback technique. For example, real-time fMRI

neurofeedback therapy is an emerging noninvasive neuromodulatory approach that is currently being investigated for its clinical potential: By providing information about ongoing locally specific brain activation related to brain disorder and dysfunction, patients get enabled to “self-regulate” pathologic brain processes into a desired direction and, thereby, to alleviate neurologic and psychiatric symptoms. Numerous translational studies explored the feasibility and effectiveness of real-time fMRI-neurofeedback to remediate pathologic brain activation associated with symptoms of neurologic and psychiatric disorders including major depressive disorder (Linden et al., 2012; Hamilton et al., 2016; Young et al., 2017), attention deficit hyperactivity disorder (Zilverstand et al., 2017), schizophrenia (Ruiz et al., 2008, 2013; Cordes et al., 2015; Dyck et al., 2016), Parkinson’s disease (Subramanian et al., 2011; Linden and Turner, 2016), spider phobia (Zilverstand et al., 2015), chronic pain (deCharms et al., 2005; Chapin et al., 2012; Guan et al., 2015; Emmert et al., 2016), tinnitus (Haller et al., 2010; Emmert et al., 2017), addiction (Canterberry et al., 2013; Hanlon et al., 2013; Hartwell et al., 2013; Li et al., 2013; Karch et al., 2015; Kirsch et al., 2016), obesity (Frank et al., 2012), autism (Caria and de Falco, 2015), and stroke (Liew et al., 2016). Moreover, some studies explored the usefulness of fMRI-based neurofeedback training to enhance brain functions in healthy people (e.g., Shibata et al., 2011; Scharnowski et al., 2012). On the same lines, this methodology could be helpful to counteract age-related cognitive and motor decline (Rana et al., 2016). Most of these fMRI-based neurofeedback studies showed promising and encouraging results but further extensive research with appropriate control groups (Sorgner et al., 2019) and careful evaluation (“follow-up” studies, cost-benefit analyses etc.) is necessary.

Finally, we would like to stress the potential of real-time fMRI brain-computer interfacing as a promising neuroscientific research tool. One opportunity is the realization of experiments implementing brain state-dependent stimulation. In such experiments, the content and/or the timing of the sensory stimulation is determined on the basis of ongoing brain activity. This methodology offers the possibility of addressing completely new research topics, including the investigation of causal brain-behavior relationships. Another auspicious neuroscientific application for fMRI-based brain-computer interfacing could be its use in hyperscanning studies. The decoding of brain states in real-time and the subsequent use of the resulting information in an ongoing experiment could provide an interesting methodology for the investigation of interacting brains in social situations.

CONCLUSIONS AND FUTURE METHODOLOGICAL PERSPECTIVES OF REAL-TIME fMRI

BCIs based on fMRI provide an important complement to other noninvasive BCIs. Despite its disadvantages (nonportable, methodologically challenging, costly, noisy environment), fMRI is the only method providing high-resolution whole-brain coverage of brain activation. These properties allow to relate mental tasks to specific regions and networks providing a transparent encoding/decoding scheme. The possibility of reaching deep into the brain allows to also use emotion processing areas such as the amygdala and ventral striatum, which are especially relevant for BCI neurofeedback applications in patients (Mehler et al., 2018). While fMRI BCIs’ ultimate spatial and temporal resolution is limited by the physiologic properties of the hemodynamic response, technical and analytical advances may enable substantially improved fMRI BCIs in the future.

High temporal resolution fMRI BCIs

fMRI BCIs will benefit from recently introduced accelerated imaging methods such as simultaneous multislice (SMS) sequences (also known as “multiband” sequences) allowing a substantial increase in the number of collected data points per time unit (Feinberg and Yacoub, 2012). With appropriate multichannel head coils, these sequences allow the use of sampling times (volume TR) below 1 s while maintaining at or near whole brain coverage. More advanced techniques, such as magnetic resonance encephalography (MREG) may provide even sampling times of only 100 ms comparable to sampling times used in fNIRS BCI applications (Hennig et al., 2007; Assländer et al., 2013; Lührs et al., 2019). Unfortunately, the reconstruction of images from raw MREG data is, however, very computation intensive preventing its application to whole-brain real-time fMRI. A real-time compatible version limited to a priori selected regions of MREG is currently in development.

fMRI BCIs will substantially benefit from high temporal sampling in the order of 100–500 ms since major physiologic artifacts (related to respiration effects and cardiac pulsatility) can be removed by band-pass filtering, which is not possible with lower temporal resolution (aliasing). The explicit removal of physiologic nuisance effects will lead to much cleaner signals for BCI applications. High-temporal sampling also allows fMRI BCIs with shorter response delays because denser sampling of the hemodynamic response enables earlier detection of the onset of the BOLD-signal increase. Furthermore, analysis methods requiring many time points for robust

estimates, such as partial correlation coefficients for functional connectivity, can be calculated 3–10 times faster than when using nonaccelerated sequences with volume TR (sampling) times of 1–2 s (see Section “Other multivariate decoding approaches: ICA and connectivity”).

High-spatial resolution fMRI BCIs at ultra-high magnetic fields

In recent years, ultra-high field fMRI at 7 T or higher have provided novel “mesoscopic” neuroscience applications separating differential responses in cortical layers and columnar-like features inside small brain areas. The possibility to measure more detailed information may allow novel content-specific fMRI BCIs moving from patterns across task-related regions and networks to more fine-grained overlapping activation patterns *within* brain areas. Using multivoxel pattern classification at 7 T, we have recently demonstrated that the direction of imagined motion (out of four options) can be identified with accuracies of up to 91.3% in individual subjects from activity in the early visual cortex (Emmerling et al., 2016). This result encourages the creation of fMRI BCIs based on subcategorical content.

The high signal-to-noise ratio at 7 T and higher may also be used to reliably pick up signals that are too weak

for BCIs at conventional (1.5 and 3 T) field strengths, such as top-down generated information during imagery of objects. We recently discovered (Senden et al., 2019) that it is indeed possible to reconstruct letter shapes from activity patterns in retinotopically organized early visual areas while participants merely imagined letter shapes during 7-T fMRI scanning (see Fig. 21.4). Reconstruction of a stimulus from brain activity patterns required only a short preparatory scan (10 min) to estimate the population receptive fields (pRFs) of activated voxels in the early visual cortex that relate points in visual space to locations in the early visual cortex (Dumoulin and Wandell, 2008). The reconstruction (decoding) process then inverts the established relationship projecting the pRFs of active voxels (location, size) back into the visual field. While the reconstructed letter images during imagery periods (upper row in Fig. 21.4) are not as clear as those decoded during perception of presented letters (middle and lower rows in Fig. 21.4), the correct letter could be reliably identified by spatially correlating the decoded image of an imagined letter with the images decoded from perceived letters. Importantly, we could demonstrate that imagined letter shapes can be decoded from single imagery events with a duration of only 6 s without the need to average across multiple repetitions. These observations encourage using letter imagery at 7 T as the basis for a more “natural” communication

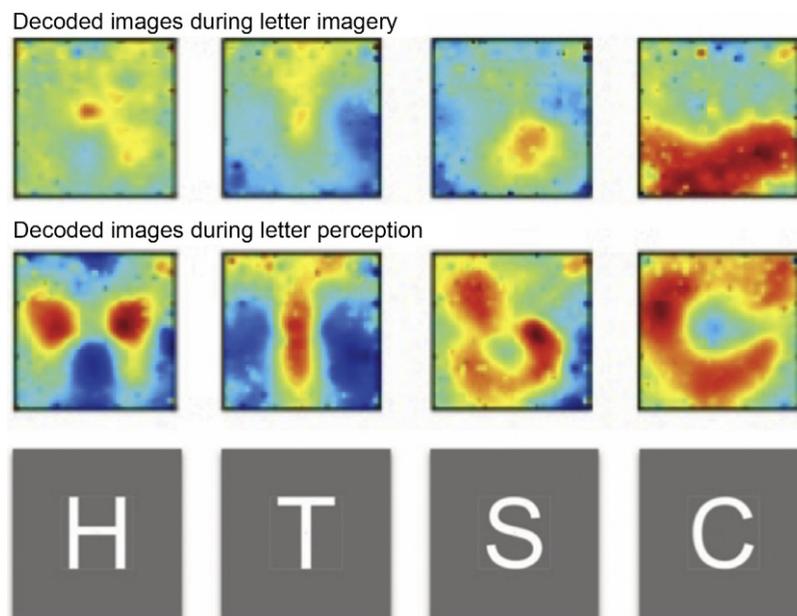


Fig. 21.4. Reconstructing seen and imagined letter shapes. Decoding seen and imagined letter shapes from brain activity patterns in the early visual cortex using 7-T fMRI (data from one participant). The visualization of seen and imagined letters is based on standard estimation of population receptive fields (pRFs) to relate positions in visual space to voxels in the early visual cortex (V1, V2, V3). The letters “H”, “T”, “S” and “C” were presented visually (bottom row) and the images in the middle row were reconstructed by projecting pRFs into visual space weighted by the activity of voxels. The upper row shows reconstructed letter shapes from top-down generated activity in the early visual cortex when the same participant merely imagined seeing the letter shapes. In this condition, letters were cued auditorily.

fMRI BCI. Such a novel BCI could further benefit from presenting the online decoded letter to participants helping them to fine-tune the imagined letter shape interactively. In such a *neurofeedback BCI* a first decoded image could be visually presented half way through an imagery period that is updated in the second half of the imagery phase by enhancing regions that receive increased top-down activation. This would allow participants to highlight critical regions of a letter during imagery without losing the generated overall letter shape.

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